

Daftar Pustaka

- A.W. Mahastama, "Web Service," [Online]. Available: http://lecturer.ukdw.ac.id/~mahas/dossier/ati_04.pdf. [Accessed 12 02 2020].
- Andi Juansyah, 2015, Pembangunan Aplikasi Child Tracker Berbasis Assisted – Global Positioning System (A-GPS) Dengan Pplatform Android, *Teknik Informatika – Universitas Komputer Indonesia Jl. Dipatiukur 112-114 Bandung*.
- Android Developer, "Android Studio," Android Developer, [Online]. Available: <http://developer.android.com/sdk/>. [Accessed 11 02 2020].
- B. H. Sirenden and E. L. Dachi, 2012, Buat Sendiri Aplikasi Petamu Menggunakan CodeIgniter dan Google Maps API, Yogyakarta: ANDI offset.
- Dede Hendra Kusuma, Kadek Adi Purnawan, I Ketut Dwi Rusjyanthi, Ni Kadek, 2018, ' Aplikasi Augmented Reality Informasi Corak Endek Bali pada Platform Android ', *Program Studi Teknologi Informasi Universitas Udayana*.
- Faisal, Argi Apip, A Gunawan Acep, Supiandi Irwan, Suherman Kusnadi, Tanu, 2016, ' Aplikasi Pengenalan Batik Tradisional Indonesia ', 1-12, *STMIK Nusa Mandiri Sukabumi*.
- "Google Cloud messaging," [Online]. Available: <http://developer.android.com/google/gcm/>. [Accessed 12 02 2020].
- Haris Febriyanto Ramadhan, Sampe Hotlan Sitorus dan Syahru Rahmayuda, 2019, ' Game Edukasi Pengenalan Kebudayaan Indonesia Berbasis Android. ', *Fakultas MIPA Universitas Tanjungpura*.
- Hozeng, Suryadi Syam, Asrul, 2017, ' Aplikasi Pengenalan Kebudayaan Khas Toraja (UKIRAN) Berbasis Android ', *Semnasteknomedia*.
- Indra. (2010). Kain Tapis-Tentang Indonesia. <http://tindonesia.com/kolom/wforum.cgi?no=5650&reno=5649&oya=5649&m ode=m sgview&page=0>

Lestari, Dyah Ayu Puji dkk. (1999). *Membina Kreativitas Siswa SLTP dalam Sulam Tapis Lampung*. Lampung.

"Pengenalannya JSON," JSON, [Online]. Available: www.json.org/json-id.html. [Accessed 12 02 2020].

"The Google Direction API," [Online]. Available: <https://developers.google.com/maps/documentation/directions/>. [Accessed 13 02 2020].

"The Google Geocoding API," Google Developer, [Online]. Available: <https://developers.google.com/maps/documentation/geocoding/>. [Accessed 11 02 2020].

Zwingly Ch Rawis, Virginia Tulenan, Brave A. Sugiarto, 2018, 'Augmented Reality Berbasis Android Untuk Mengenalkan Pakaian Adat Tountemboan.' , *Teknik Informatika Universitas Sam Ratulangi*.